

Tunnel Traffic Release Notes

Version 1.022

- Added Famous Cars
- Added "Your are reporting" text to inform you what speed you're reporting when traveling in a tunnel reporting zone

Version 1.021

- Added Scheduled Closures, now for example the Downtown Tunnel will show cones and a closed message during the hours of a full closure.
- Improved formatting
- New higher resolution car and truck imagery
- Get deals at local area restaurants like YNot Pizza

Version 1.020

- N S Labels for Monitor Merrimac
- Improved general reporting accuracy and reliability
- Improved general reporting to ensure alignment of visual and text to direction
- Improved general reporting text formatting (should get whole description now)

Version 1.019

- Improved 3rd party text report formatting, shorter, cleaner, no "...", never ends mid-word
- Added "?" icon to the main view, this opens up the possibility for expansion. Currently, it contains links to Tunnel Traffic's social media, a link to the current sponsor, and a description of the new real time reporting feature.
- Real time reporting! That's right, now just by leaving Tunnel Traffic open in a cup holder it will automatically make reports about traffic conditions. This is very useful because current systems (511, MapQuest, etc.) all take up to 20 minutes or more to report changing conditions. With Tunnel Traffic, our community can fix this problem by reducing the report delay to just 1 minute.

- Sponsorship opportunities. We have added a display banner to the main panel of Tunnel Traffic and a clickable link banner inside the help panel. This ensures that core content is never occluded or interrupted by ads but that sponsors can still be reached easily with geo (directions to business) or info links.
- Instant loading of all traffic, not sequential, this shaves 2 seconds off glance checks!

Version 1.018

- The first version of Tunnel Traffic used en-masse featured a quick non-interactive interface that allowed traffic info to be accessed as easily as a fuel gauge.
- This version was used ~100,000 times in ~2 months although it's capabilities were limited and its accuracy was less than desirable
- Proof of Concept